

# **Music Performance Individual**

Judge to be located on the field and will assess the music performance of individual musicians including but not limited to accuracy and definition, and intonation and tone quality. The judge should consider both the compositional difficulty as well as the execution.

| Accuracy and<br>Definition   | 100 Points Possible |
|--|---------------------|
| Note Accuracy  |                     |
| <ul> <li>Rhythmic<br/>Accuracy</li> </ul>  |                     |
| <ul> <li>Articulation Clarity<br/>and Consistency</li> </ul>                     |                     |
| <ul> <li>Equal and<br/>Consistent<br/>Contribution by All<br/>Members</li> </ul> |                     |
|  | Total:              |
| Tone Quality and<br>Intonation   | 50 Points Possible  |
| <ul> <li>Consistency of<br/>Pitch and Timbre</li> </ul>                          |                     |
| <ul> <li>Use of Tonal<br/>Center</li> </ul>                                      |                     |
| <ul> <li>Characteristic<br/>Tone Quality and<br/>Production</li> </ul>           |                     |
|  | Total:              |

Total Music Performance Individual:

Judge: \_\_



## **Music Performance Ensemble**

Judge to be located in the pressbox and will assess the music performance of the full ensemble including but not limited to accuracy and definition, musicality, and tone quality and intonation. The judge should consider both the compositional difficulty as well as the execution.

| Accuracy and<br>Definition<br>• Ensemble<br>Cohesiveness | 50 Points Possible |
|--|--------------------|
| • Timing   |                    |
| <ul> <li>Rhythmic<br/>Interpretation</li> </ul>          |                    |
| • Tempo  |                    |
| Pulse Control  | Total:             |
| Musicality   | 50 Points Possible |
| Expression   |                    |
| <ul> <li>Full Range of<br/>Dynamics</li> </ul>           |                    |
| <ul> <li>Phrasing and<br/>Style</li> </ul>               |                    |
|  | Total:             |
| Tone Quality and<br>Intonation                           | 50 Points Possible |
| <ul> <li>Balance and<br/>Blend</li> </ul>                |                    |
| <ul> <li>Breath Support<br/>and Control</li> </ul>       |                    |
| <ul> <li>Consistency of<br/>Pitch and Timbre</li> </ul>  |                    |
|  | Total:             |

Total Music Performance Ensemble:\_\_\_\_



## Visual Performance Individual

Judge to be located on the field and will assess the visual performance of individual musicians including but not limited to accuracy and definition, and quality of technique. The judge should consider both the compositional difficulty as well as the execution.

| <ul> <li>Accuracy and<br/>Definition</li> <li>Alignment and<br/>Spacing</li> <li>Breaks and Turns</li> <li>Form Control</li> <li>Tempo and Pulse<br/>Control</li> </ul> | 75 Points Possible           |
|---|------------------------------|
| Quality of<br>Technique   | Total:<br>75 Points Possible |
| <ul> <li>Body Carriage</li> <li>Poise and<br/>Individual Control</li> <li>Style<br/>Interpretation</li> <li>Uniformity of Style</li> <li>Recovery</li> </ul>            |                              |
|   | Total:                       |

#### Total Visual Performance Individual:

Maximum 150



#### Visual Performance Ensemble

Judge to be located in the pressbox and will assess the visual performance of the ensemble including but not limited to excellence and technique, and visual artistry. The judge should consider both the compositional difficulty as well as the execution.

| Excellence and  | 75 Points Possible |
|---|--------------------|
| Technique   |                    |
| Spacial Control                                       |                    |
| Ensemble     Cohesiveness                             |                    |
| Projection of Style                                   |                    |
| <ul> <li>Precision and<br/>Uniformity</li> </ul>      |                    |
| <ul> <li>Technique in<br/>Form and Body</li> </ul>    |                    |
| Clarity of Forms                                      |                    |
| Recovery  | Total:             |
| Visual Artistry                                       | 75 Points Possible |
| Visual Musicality                                     |                    |
| <ul> <li>Artistic<br/>Expression</li> </ul>           |                    |
| Unity/Continuity                                      |                    |
| Show Design   |                    |
| Variety   |                    |
| Integration/Cohesion                                  |                    |
| <ul> <li>Simultaneous<br/>Responsibilities</li> </ul> |                    |
|   | Total:             |

Total Visual Performance Ensemble:\_\_\_\_



#### **General Effect**

Judge to be located in the pressbox and will assess the general effect of the ensemble including but not limited to the effectiveness of the musical repertoire and musical performance, and the effectiveness of the visual repertoire and visual performance. The judge should consider both the compositional difficulty as well as the execution.

| Effectiveness of<br>Musical Repertoire<br>and Performance<br>• Creativity<br>• Staging<br>• Range of<br>Expression<br>• Pacing<br>• Continuity/Unity<br>• Communication of<br>Musical Intent<br>• Professionalism<br>• Artistry<br>• Emotion   | 100 Points Possible<br>Total: |
|--|-------------------------------|
| Effectiveness of<br>Visual Repertoire<br>and Performance   | 100 Points Possible           |
| <ul> <li>Creativity</li> <li>Staging</li> <li>Visual<br/>Interpretation of<br/>the Music</li> <li>Continuity/Unity</li> <li>Appropriate use of<br/>Movement/Form/<br/>Color</li> <li>Communication of<br/>Visual Roles</li> <li>Professionalism</li> <li>Artistry</li> <li>Appropriate Visual<br/>Contribution of All<br/>Members</li> </ul> | Total:                        |

Total General Effect:\_\_\_

Maximum 200

Judge: \_\_\_\_\_



#### Percussion

Judge to be located in the press box or on the field and will assess the music performance of the percussion. The judge should consider both the compositional difficulty as well as the execution.

| <ul> <li>Composition</li> <li>Elements of<br/>design Melody,<br/>harmony, rhythm,<br/>and dynamics.</li> <li>Range of<br/>Content<br/>techniques and<br/>vocabulary.</li> </ul> | 50 Points Possible |  |
|---|--------------------|--|
| • Variety<br>Instrumentation,<br>texture, tempo,<br>intensity.  |                    |  |
| • <b>Clarity</b> Clear, accessible, and intelligible.   | Total:             |  |
| <ul> <li>Execution</li> <li>Sound Quality<br/>Balance, blend,<br/>and sonority.</li> </ul>  | 50 Points Possible |  |
| • Musicianship<br>Compositional<br>intent and<br>expressive<br>quality.   |                    |  |
| Rhythmic Clarity  |                    |  |
| Uniformity     Musical     presentation from     performer to     performer.  |                    |  |
| Ensemble     Cohesiveness     Pulse control and     rhythmic stability.   | Total:             |  |

Total Percussion:\_

Judge: \_\_\_\_\_



# Color Guard/Auxiliary

Judge to be located in the pressbox and will assess the color guard/auxiliary. The judge should consider both the compositional difficulty as well as the execution.

| Composition  | 50 Points Possible        |   |
|--|---------------------------|---|
| <ul> <li>Range and variety<br/>of equipment<br/>skills</li> <li>Dynamic range<br/>through efforts of<br/>space, time,<br/>weight, and flow</li> <li>Depth, range and<br/>variety of blend<br/>between<br/>equipment and<br/>body</li> <li>Range of material<br/>most compatible<br/>with performers'<br/>training</li> </ul> |                           |   |
| Execution  | Total: 50 Points Possible | - |
| <ul> <li>Understand and<br/>Application of<br/>equipment<br/>Principles</li> <li>Understanding<br/>and application of<br/>the efforts of<br/>space, time,<br/>weight, and flow</li> <li>Achievement of<br/>blended body and<br/>equipment<br/>challenges</li> <li>Training to<br/>support<br/>vocabulary</li> </ul>          |                           |   |
|  | Total:                    | _ |

Total Color Guard/Auxiliary:\_\_\_\_\_

Maximum 100

Judge: \_\_\_\_\_

#### Warm-up Disturbance Delay

Penalty will be assessed for physical warm-up/parking/staging area noise or playing which interferes with Festival. Up to 10 percent will be assessed by the Contest Director.

(Warm-up Penalty)